Future Platforms

Normal	General	Stream Processing, etc.	Geometry	Pixel	ROP	
SPU Geometry	General	Stream Processing, etc.	Geometry	Pixel	ROP	

PS3

General Purpose	Performance Oriented programmable	programmable		programmable	Fixed
Cell B.E.			RSX		

Normal	General	Stream Processing, etc.	Geometry/Pixel	ROP
GPGPU	General	Stream Processing, etc.	Geometry/Pixel	ROP

Xbox 360

General Purpose	programmable	Fixed
Xbox 360 CPU	Xenos	

General	Stream Processing, Graphics etc.

Future Game Platforms or PC

General Purpose	Performance Oriented programmable	Performance Oriented programmable	Fixed
Heterogeneous Multi-Core CPU		Unified-Shader GPU

General Purpose	Performance Oriented programmable	Fixed
General Purpose CPU + Unified-Shader GPU	

General Purpose	Performance Oriented programmable	Fixed
Heterogeneous Multi-Core CPU with Graphics Capability	